GNU/Linux Administration - Support #846

Install OpenShot on Arch Linux

08/28/2016 11:10 AM - Daniel Curtis

Status:	Closed	**Start date:**	08/28/2016
Priority:	Normal	**Due date:**	
Assignee:	Daniel Curtis	**% Done:**	100%
Category:	Workstation	**Estimated time:**	0.50 hour
Target version:	Arch Linux	**Spent time:**	1.00 hour

Description

This is a guide for setting up OpenShot on Arch Linux.

I occasionally do some video editing and I've found that OpenShot is a great tool for the job. This guide will setup OpenShot with the frei0r-plugins and blender for animations and effects.

Prepare the Environment

- Make sure the system is up to date:

```
pacman -Syu
```

Install OpenShot

- Install openshot and frei0r-plugins:

```
pacman -S openshot frei0r-plugins
```

- Install blender:

```
pacman -S blender
```

- Open the OpenShot Preferences and set the **melt** and **blender** paths to /usr/bin/melt and /usr/bin/blender

NOTE: I needed to install lib32-glew in order to get blender working. In order to accomplish this, I needed to replace lib32-mesa with lib32-mesa-libgl:

```
pacman -Rdd lib32-mesa
pacman -S lib32-glew lib32-mesa-libgl
```

History

#1 - 08/28/2016 12:46 PM - Daniel Curtis

- Description updated

- Status changed from New to Resolved

- % Done changed from 0 to 100

#2 - 09/12/2016 07:29 PM - Daniel Curtis

- Status changed from Resolved to Closed